

Junior Exhibition Technical Designer (2D/3D) Job Description June 2024

The Museum of Modern and Contemporary Art in Nusantara (Museum MACAN) is Indonesia's first museum of modern and contemporary art which opened to the public in November 2017.

The Museum is looking for a Junior Exhibition Technical Designer (2D/3D).

Responsibilities:

- To provide assistance to Senior Exhibition Designer / Studio Manager on exhibition and museum designs.
- To contribute to the design of the museum and exhibitions by maintaining collaborative relationships and communication and consulting with senior exhibition designer, other relevant departments and key stakeholders.
- To analyze and examine all the designs to ensure aesthetic, safety and stability. When necessary, to implement changes and corrections in the design.
- To provide 2D and 3D drafting and design documentations to ensure the physical elements are designed to the highest museum standards and other relevant museum services and public requirements, building codes and standards.
- To ensure designs and constructions are appropriate and up-to-standards for the display of artworks and other associated collaterals, in order to deliver exceptional museum experiences for the visitors.
- To provide assistance in the production and construction of designs to ensure they are in accordance to the design documents and on-site adjustments.
- To provide assistance in the production and construction of designs to ensure they meet public health and safety, legal and quality requirements, regulations and standards.
- To assist Senior Exhibition Manager/ Studio Manager in overseeing and coordinating with external vendors/contractors.
- To stay up to date with the latest changes of the museum and galleries.
- To ensure that all museum drawings and design documentations are well documented and updated.
- To work independently on allocated design tasks.
- To report to Senior Exhibition Designer / Studio Manager.

Qualification includes:

Education: Bachelor's Degree

Work Experience: Minimum 2+ years experience in Exhibition Design / Technical Design / Architecture.

• In-depth knowledge of building design, specifications, codes, and structural analysis.



- Proficiency in using 2D and 3D design software's such as, but not limited to AutoCAD, Google Sketchup, Adobe Suite and Microsoft Office.
- Exceptional sketching, drafting and technical skill.
- Proficiency in English and Indonesian, spoken and written.
- · Strong communication and organizational skills.
- Good time-management abilities
- Will be WFO

Please attach:

Portfolio gambar kerja Portfolio 3D & other model making